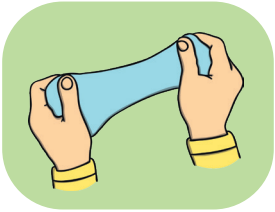
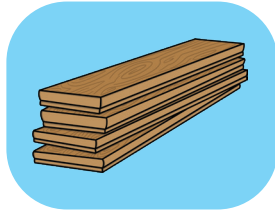


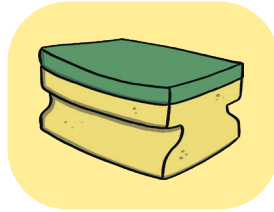
Everyday Materials



stretchy



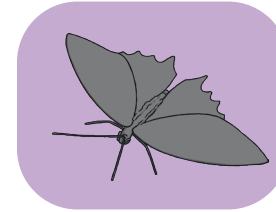
wood



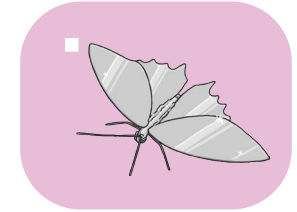
absorbent



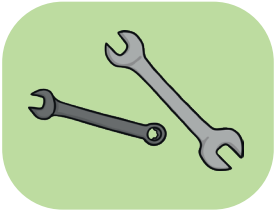
waterproof



dull



shiny



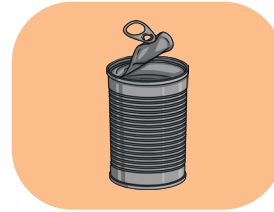
not bendy



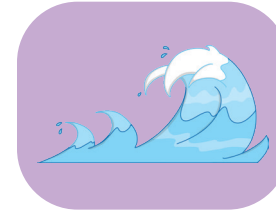
soft



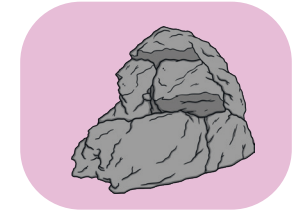
glass



metal



water



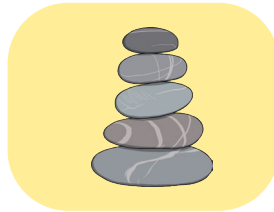
rock



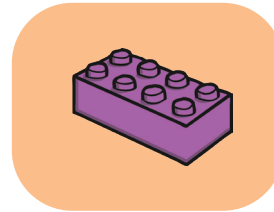
not waterproof



not absorbent



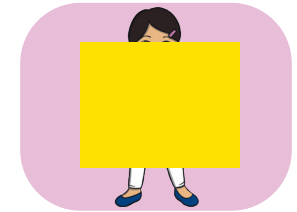
smooth



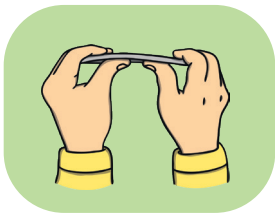
plastic



materials



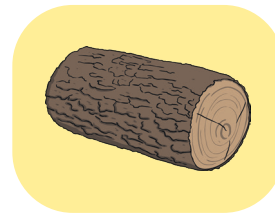
opaque



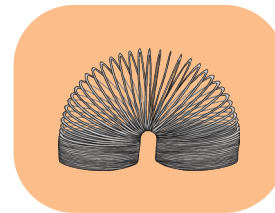
stiff



hard



rough



bendy



transparent